

Jousting Rules

1. There will be three classes available to riders; Lead line, Novice and Amateur.
2. Lead Line riders will receive three rides. Novice and Amateur riders will also receive three rides in their class prior to tie-offs.
3. A time limit of 8 seconds for 80 yards will be enforced, but there will be sufficient distance before the first arch so that horses used to greater distances and speeds will have no problems. Once the rider passes the timer, the ride is considered official. Time will not be counted in Novice class. All horses, however, must maintain a gait greater than a walk in this class. Lead-line or assisted riders are eligible for participation awards only.
4. Riders not making the allotted time will be allowed to re-ride one time. Only the rings taken on the first ride may be ridden for on the re-ride. If, on any succeeding rides, the time limit is not met, the rings on that ride will not count.
5. A rider may have 1 false start. A false start is passing the timer but pulling up before the first arch or he may lower his lance only once of his own volition. A rider who lowers his lance is entitled to ride only for the rings he did not try for and time has no bearing.
6. Rings must be returned to the judges' stand on the lance in order to count. Rings must be caught on the inside of the circle in order to count. If a ring is speared through the cover, it must be shown to the judges before being touched by anyone else. Then the ride continues.
7. In conducting tie-off rides, the rings remain at the first size specified for tie-offs in that class until two or more riders have each taken three rings at that size in the same ride; whereupon the rings are reduced to the next smaller size specified and so on through to one quarter inch if results so dictate.
8. All riders must sign a Release and Indemnification waiver. If a rider is younger than 18, a parent or guardian must sign the waiver.